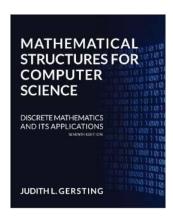
## MISSOURI WESTERN STATE UNIVERSITY COLLEGE OF LIBERAL ARTS AND SCIENCES DEPARTMENT OF COMPUTER SCIENCE, MATHEMATICS, AND PHYSICS

## **CLASS SYLLABUS**

I.	Course Number	Course Name	<u>Schedule</u>	<u>Credit</u>
	CSC208	Discrete Structures I	MWF 9:00AM-9:50AM	3

- II. <u>Prerequisites:</u> Credit with a grade of C or better or concurrent enrollment in both MAT177 and CSC184.
- III. <u>Course Description:</u> This course is a study of mathematical reasoning including the nature and methods of proof, relations and functions, combinatorics and graph theory, Boolean algebra, and applications of these topics. Attention will be given to the direct applications to computer science. Same as MAT208.
- IV. <u>Text</u>: *Mathematical Structures for Computer Science*, 7<sup>th</sup> edition, Judith L. Gersting, W. H. Freeman, 2014, ISBN-10: 1429215100 or ISBN-13: 978-1429215107.



## V. <u>Course Objectives:</u>

The goal of this course is to provide students with skills and experience in the following areas:

- a. Formal Logic
- b. Counting
- c. Functions
- d. Induction and Recurrence
- e. Graph and Trees

## VI. <u>Course Outline:</u>

- I. Preliminary Formal Logic
  - 1. Statement and Logic

- 2. Logical Connectives
- 3. Truth Tables
- 4. Tautology and Contradiction
- 5. De Morgan's Law
- 6. Variables, Quantifiers and Predicates
- II. Sets, Combinatorics, and Probability
  - 1. Set Theory
  - 2. Counting
  - 3. Principle of Inclusion and Exclusion
  - 4. Counting Permutations & Combinations
  - 5. Pascal Triangles and Binomial Theorem
  - 6. Introduction to Finite Probability
- III. Relations, Functions, and Matrices
  - 1. Types of Relations
  - 2. Equivalence Relation
  - 3. Topological Sorting
  - 4. ER Model in Database
  - 5. Functions
  - 6. Matrix
- IV. Induction, Recursion, and Recurrences
  - 1. Mathematical Induction
  - 2. Recursion, Recurrences, and Induction
  - 3. Growth Rates of Solutions to Recurrences
    - a. Big-O notations
- V. Graphs and Trees
  - 1. Graph Terminology
  - 2. Tree Terminology
  - 3. Tree Traversal Algorithms
  - 4. Huffman Encoding
  - 5. Eulerian and Hamiltonian Graphs